



Fair and



Efficient



Social Decision-Making

CSCI 699

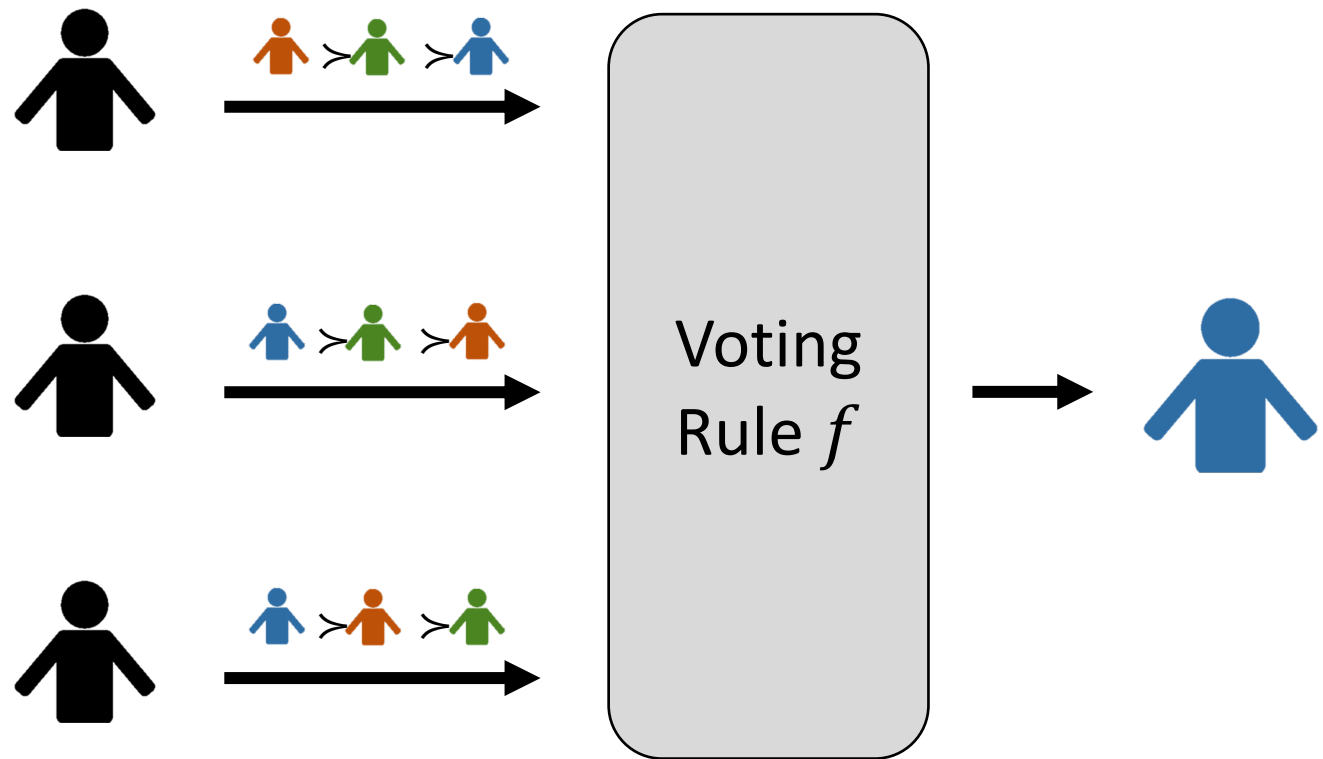
Voting III: Distortion

Evi Micha

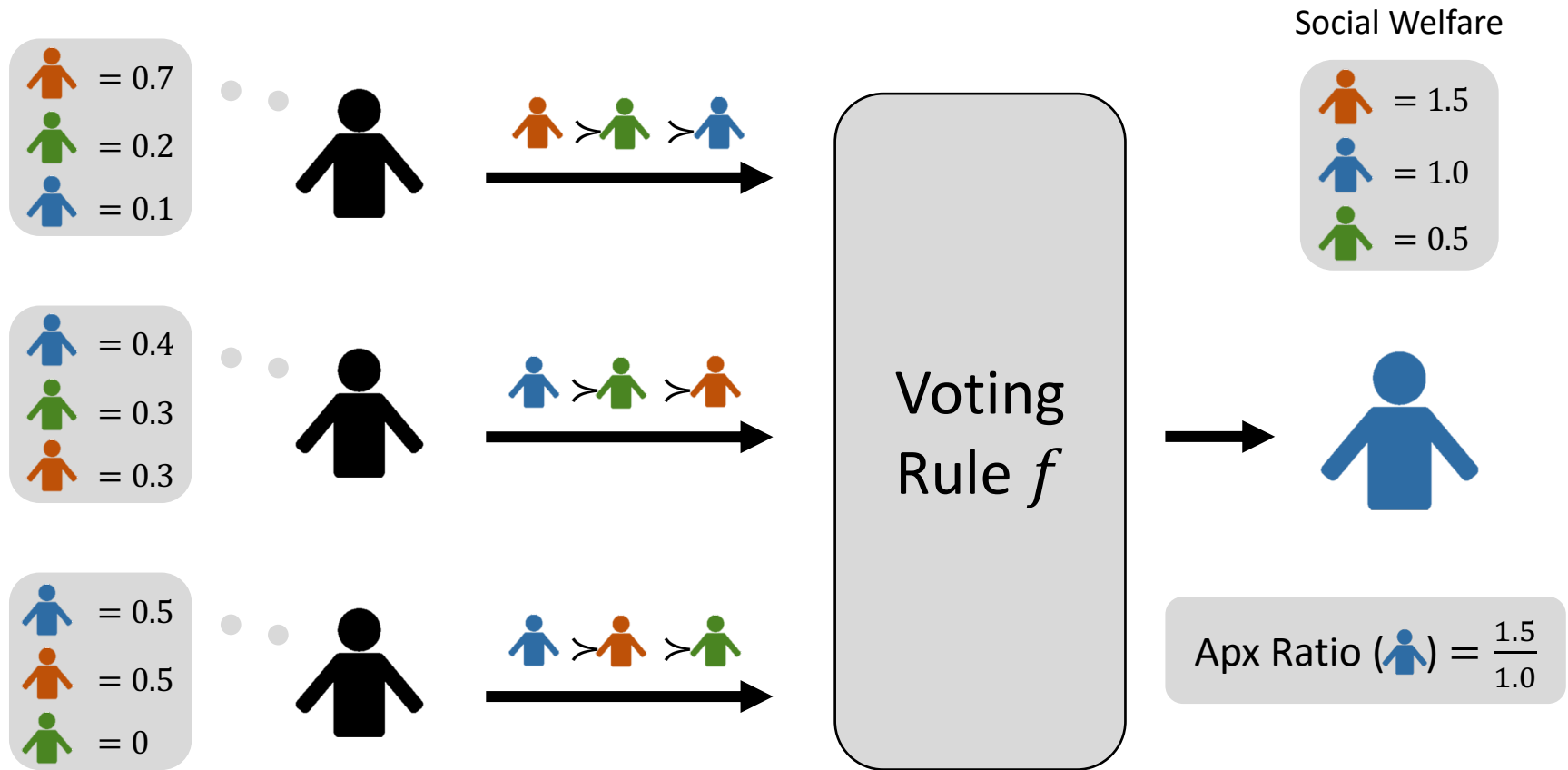
Credit for the slides: Nisarg Shah

Utilitarian Approach

Voting with Ranked Ballots



Utilitarian Voting with Ranked Ballots



Optimal Voting Rules with Ranked Ballots



Minimize distortion
(Worst-case approximation ratio for
utilitarian social welfare)

Voting with Ranked Ballots

- N = set of n voters
- A = set of m alternatives
 - $\Delta(A)$ = set of distributions over A
- \succrightarrow = observed ranked preference profile
 - \succ_i = preference ranking of voter i
 - $a \succ_i b$ means the voter ranks a higher than b
- (Randomized) Voting rule f
 - Maps every preference profile \succrightarrow to a distribution over alternatives $f(\succrightarrow) = x \in \Delta(A)$
 - We say that f is deterministic if $f(\succrightarrow)$ has singleton support for every \succrightarrow

Utilitarian Distortion

1. There exists an underlying **utility profile** \vec{u} such that for each $i \in N$:
 - **Consistency** (denoted $u_i \succ \succ_i$): $\forall a, b : a \succ_i b \Rightarrow u_i(a) \geq u_i(b)$
 - **Unit-sum**: $\sum_a u_i(a) = 1$
 - [Aziz 2019] provides seven justifications!
 - **Risk-neutrality**: For $x \in \Delta(A)$, $u_i(x) = \sum_a u_i(a) \cdot x(a)$
2. If we knew the utilities, we would want to maximize the (utilitarian) social welfare
 - $sw(x, \vec{u}) = \sum_{i \in N} u_i(x)$
3. Because this is impossible given the limited ranked information, we want to best approximate the social welfare in the worst case.

Utilitarian Distortion

- Distortion

$$\text{dist}(x, \succ) = \sup_{\vec{u} \triangleright \succ} \frac{\max_{a \in A} sw(a, \vec{u})}{sw(x, \vec{u})}$$

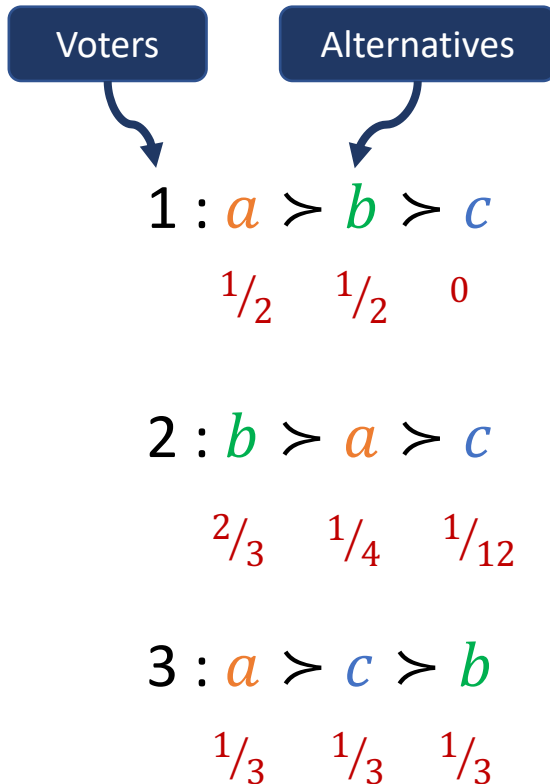
- Given voting rule f

$$\text{dist}(f) = \max_{\succ} \text{dist}(f(\succ), \succ)$$



What is the lowest possible $\text{dist}(f)$? Which voting rule achieves it?

Example



- Suppose we choose a :

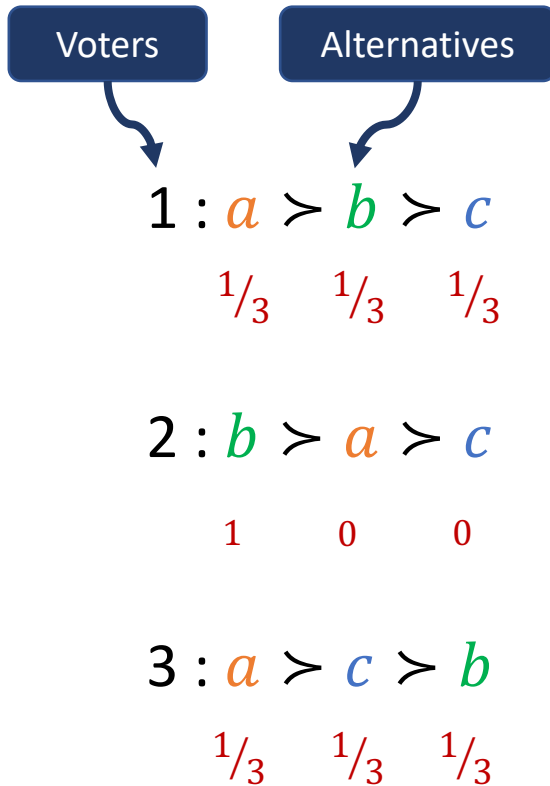
➤ How much better is b ?

$$\frac{sw(b, \vec{u})}{sw(a, \vec{u})} = \frac{\frac{1}{2} + \frac{2}{3} + \frac{1}{3}}{\frac{1}{2} + \frac{1}{4} + \frac{1}{3}} = \frac{18}{13}$$

➤ How much better is c ?

$$\frac{sw(c, \vec{u})}{sw(a, \vec{u})} = \frac{0 + \frac{1}{12} + \frac{1}{3}}{\frac{1}{2} + \frac{1}{4} + \frac{1}{3}} = \frac{5}{13}$$

Example



- Suppose we choose a :

➤ How much better can b be?

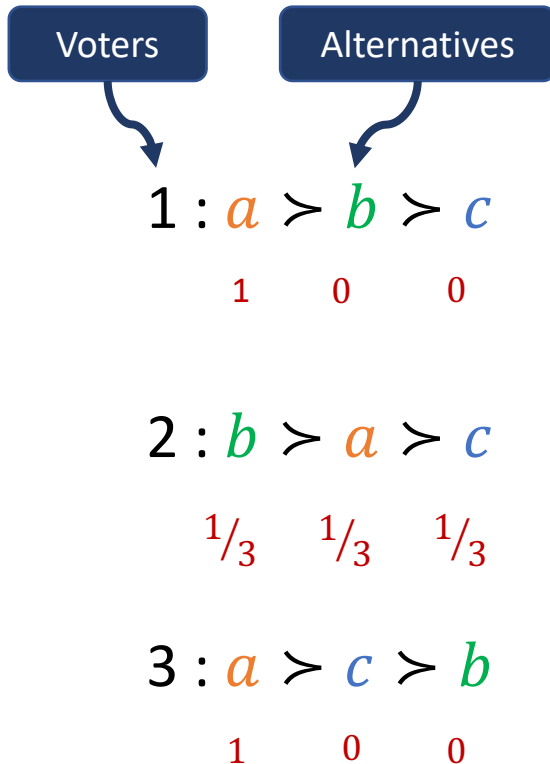
$$\max_{\vec{u} \succ \succ} \frac{sw(b, \vec{u})}{sw(a, \vec{u})} = \frac{\frac{1}{3} + 1 + \frac{1}{3}}{\frac{1}{3} + 0 + \frac{1}{3}} = \frac{5}{2}$$

➤ How much better can c be?

$$\max_{\vec{u} \succ \succ} \frac{sw(c, \vec{u})}{sw(a, \vec{u})} = \frac{\frac{1}{3} + 0 + \frac{1}{3}}{\frac{1}{3} + 0 + \frac{1}{3}} = 1$$

➤ Hence, $dist(a, \succ) = \frac{5}{2}$

Example

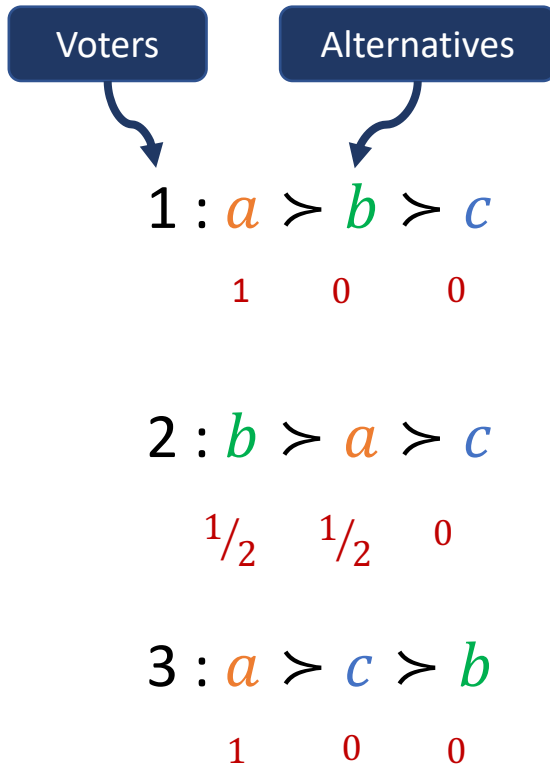


- Suppose we choose b :

➤ How much better can a be?

$$\max_{\vec{u} \triangleright \triangleright} \frac{sw(a, \vec{u})}{sw(b, \vec{u})} = \frac{1 + 1/3 + 1}{0 + 1/3 + 0} = 7$$

Example



- Suppose we choose c :

➤ How much better can a be?

$$\max_{\vec{u} \triangleright \vec{c}} \frac{sw(a, \vec{u})}{sw(c, \vec{u})} = \frac{1 + 1/2 + 1}{0 + 0 + 0} = inf$$

Optimal Deterministic Distortion

- **Theorem** [Caragiannis, Procaccia, 2011; Caragiannis, Nath, Procaccia, Shah, 2017]
 - For deterministic aggregation of ranked ballots, the optimal distortion is $\Theta(m^2)$
- **Proof (lower bound):**
 - **High-level approach:**
 - Take an arbitrary voting rule f
 - Construct a preference profile \succrightarrow
 - Let f choose a winner a on \succrightarrow
 - Reveal a bad utility profile \vec{u} consistent with \succrightarrow in which a is $\Omega(m^2)$ factor worse than the optimal alternative

Deterministic Rules

- **Proof (lower bound):**

- Let f be any deterministic voting rule

- Consider \vec{y} on the right

- **Case 1:** $f(\vec{y}) = a_m$

- Infinite distortion. **Why?**

- **Case 2:** $f(\vec{y}) = a_i$ for some $i < m$

- Bad utility profile \vec{u} consistent with \vec{y}

- Voters in column i have utility $1/m$ for every alternative

- All other voters have utility $1/2$ for their top two alternatives

- $sw(a_i, \vec{u}) = \frac{n}{m-1} \cdot \frac{1}{m}$, $sw(a_m, \vec{u}) \geq \frac{n-n/(m-1)}{2} = \Omega(n)$

- Distortion = $\Omega(m^2)$

$n/(m-1)$ voters per column			
a_1	a_2	...	a_{m-1}
a_m	a_m	...	a_m
⋮	⋮	⋮	⋮

Deterministic Rules

- **Proof (upper bound):**
 - **Plurality rule:** Select an alternative a that is the top choice of the most voters
 - For this plurality winner:
 - At least n/m voters have a as their top choice (pigeonhole principle)
 - Every voter has utility at least $1/m$ for their top choice (pigeonhole principle)
 - Hence, for every consistent utility profile \vec{u} :
 - $sw(a, \vec{u}) \geq n/m^2$
 - $sw(a^*, \vec{u}) \leq n$ for every alternative a^*
 - $dist(a, \vec{u}) = O(m^2)$

Optimal Randomized Distortion

- **Theorem** [Boutilier, Caragiannis, Haber, Lu, Procaccia, and Sheffet, 2015]
 - For randomized aggregation of ranked ballots, the optimal distortion is $O(\sqrt{m} \cdot \log^* m)$ but $\Omega(\sqrt{m})$
- **Proof (lower bound):**
 - **Same high-level approach:**
 - Take an arbitrary *randomized* voting rule f
 - Construct a preference profile $\vec{\succ}$
 - Let f choose a distribution x over alternatives
 - Reveal a bad utility profile \vec{u} consistent with $\vec{\succ}$ in which the expected social welfare under x is $\Omega(\sqrt{m})$ factor worse than the optimal social welfare

Randomized Rules

n/\sqrt{m} voters per column			
a_1	a_2	...	$a_{\sqrt{m}}$
⋮	⋮	⋮	⋮

- **Proof (lower bound):**

- Let f be an arbitrary rule
- Consider $\vec{\succ}$ on the right with \sqrt{m} special alternatives
- f returns distribution x in which at least one special alternative (say a_i) must be chosen w.p. at most $1/\sqrt{m}$
- Bad utility profile \vec{u} consistent with $\vec{\succ}$:
 - All voters ranking a_i first have utility 1 for a_i
 - All other voters have utility $1/m$ for every alternative
 - $sw(a_i, \vec{u}) = \Theta\left(n/\sqrt{m}\right)$ but $sw(a, \vec{u}) \leq n/m$ for every other alternative a
 - $sw(x, \vec{u}) \leq \left(1/\sqrt{m}\right) \cdot \Theta\left(n/\sqrt{m}\right) + \left(1 - 1/\sqrt{m}\right) \cdot (n/m) = O(n/m)$
 - Hence, $dist(x, \vec{u}) = \Omega(\sqrt{m})$

Optimal Randomized Distortion

- **Harmonic Rule**

- The rule that achieves $O(\sqrt{m} \cdot \log^* m)$ distortion is complicated, but they propose a simpler harmonic rule that achieves $O(\sqrt{m \cdot \log m})$ distortion

Harmonic Rule

- Each voter i awards $1/r$ points to her r^{th} ranked alternative for every $r \in \{1, \dots, m\}$
- Harmonic score of alternative a , denoted $hsc(a, \vec{\succ})$, is the total point awarded to a
- W.p. $\frac{1}{2}$, choose each $a \in A$ with probability proportional to $hsc(a, \vec{\succ})$
- W.p. $\frac{1}{2}$, choose each $a \in A$ uniformly at random

- **Key proof idea:**

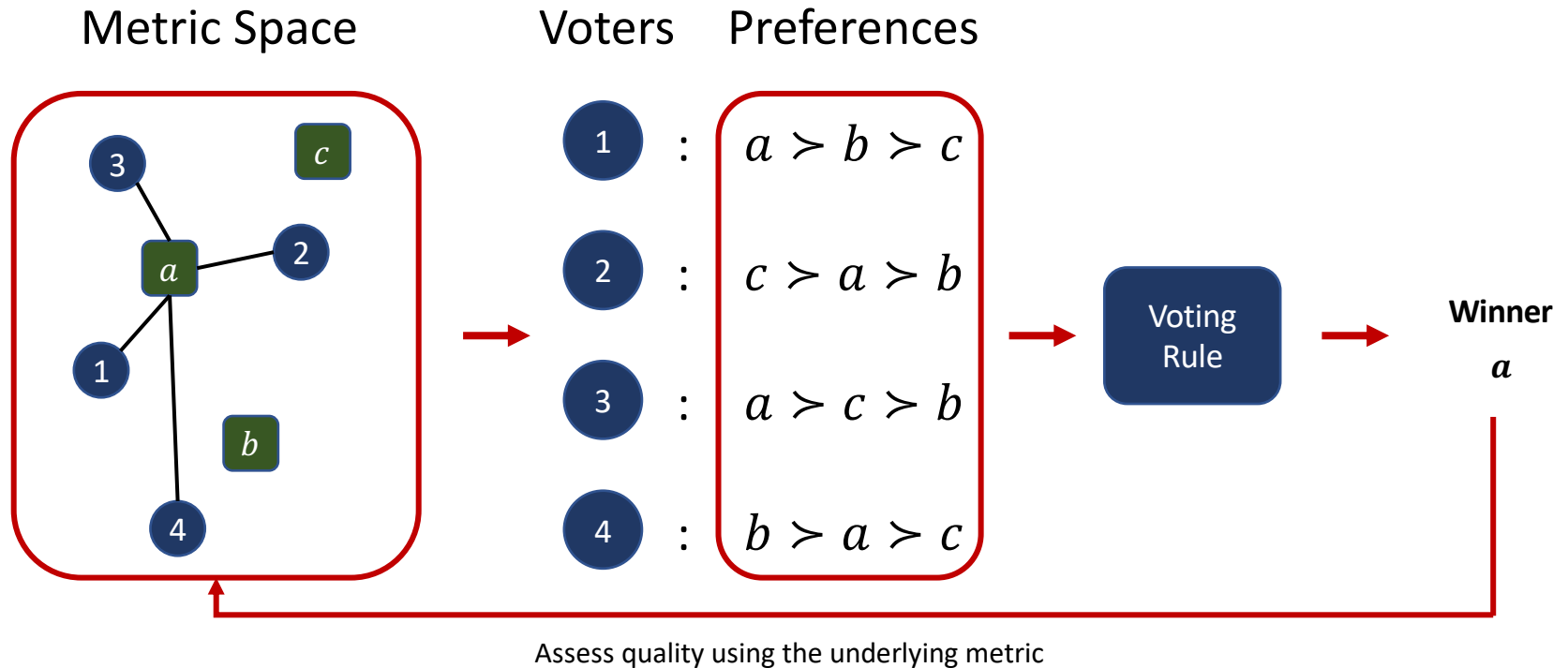
- $hsc(a, \vec{\succ}) \geq sw(a, \vec{u})$ for every a , while
 $\sum_a hsc(a, \vec{\succ}) = O(\log m) \cdot \sum_a sw(a, \vec{u})$

Optimal Randomized Distortion

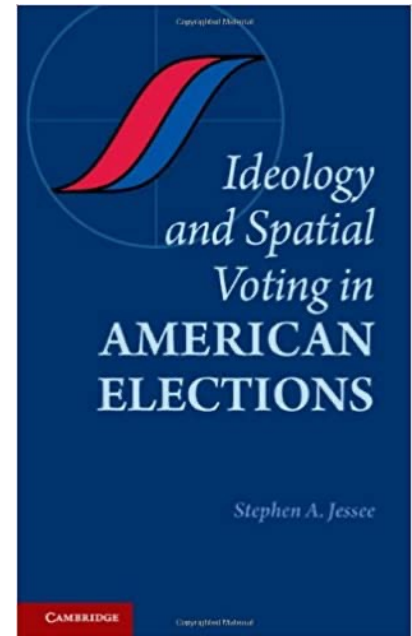
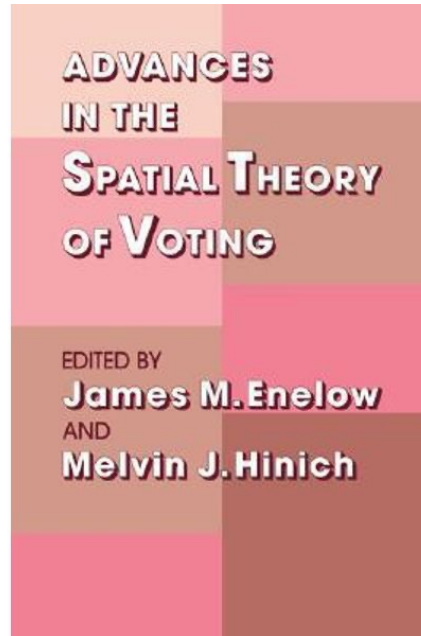
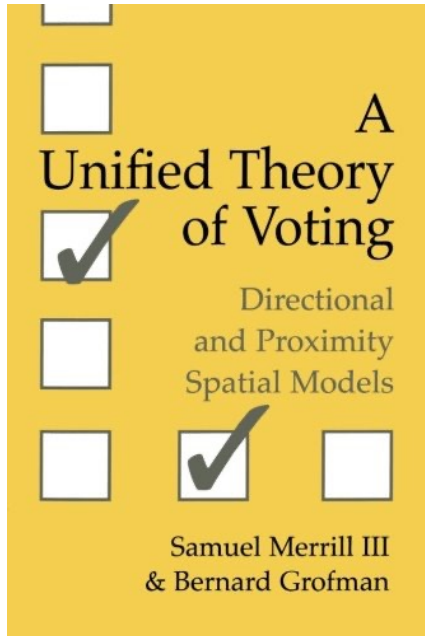
- **Theorem** [Ebadian, Kahng, Peters, Shah, 2022]
 - For randomized aggregation of ranked ballots, the optimal distortion is $\Theta(\sqrt{m})$.

Metric Distortion

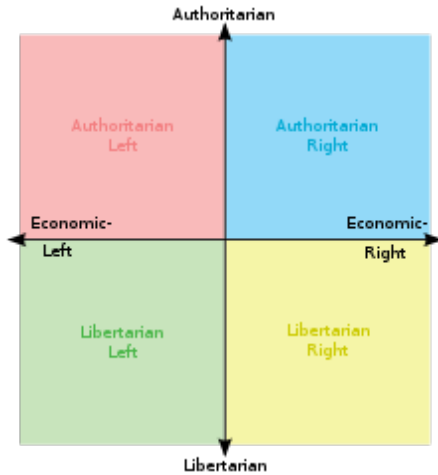
[Anshelevich, Bhardwaj, Elkind, Postl, Skowron, 2018]



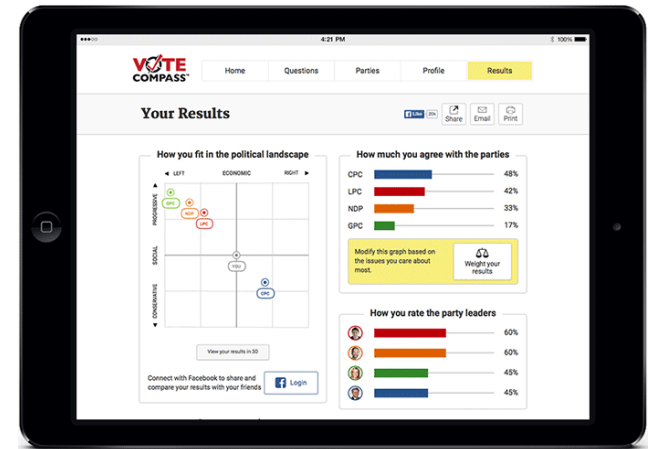
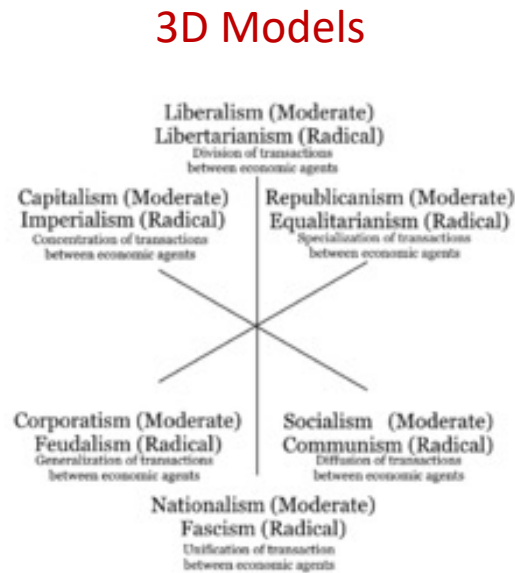
Why The Metric?



Why The Metric?



2D Models



Popular Tools

Metric Distortion

1. There exists an underlying **metric** d over voters and alternatives such that:

- **Consistency** (denoted $d \triangleright \vec{\succ}$) : $\forall a, b : a \succ_i b \Rightarrow d(i, a) \leq d(i, b)$
- **Triangle inequality**: $\forall x, y, z, d(x, y) + d(y, z) \geq d(x, z)$
- **Risk-neutrality**: For $x \in \Delta(A)$, $c_i(x) = \sum_a d(i, a) \cdot x(a)$

2. If we knew the costs, we would minimize the social cost

➤ $sc(x, d) = \sum_{i \in N} d(i, x)$

3. Because this is impossible given the limited ranked information, we want to best approximate the social cost in the worst case.

Metric Distortion

- Distortion

$$\text{dist}(x, \vec{y}) = \sup_{d \triangleright \vec{y}} \frac{sc(x, d)}{\min_{a \in A} sc(a, d)}$$

- Given voting rule f

$$\text{dist}(f) = \max_{\vec{y}} \text{dist}(f(\vec{y}), \vec{y})$$

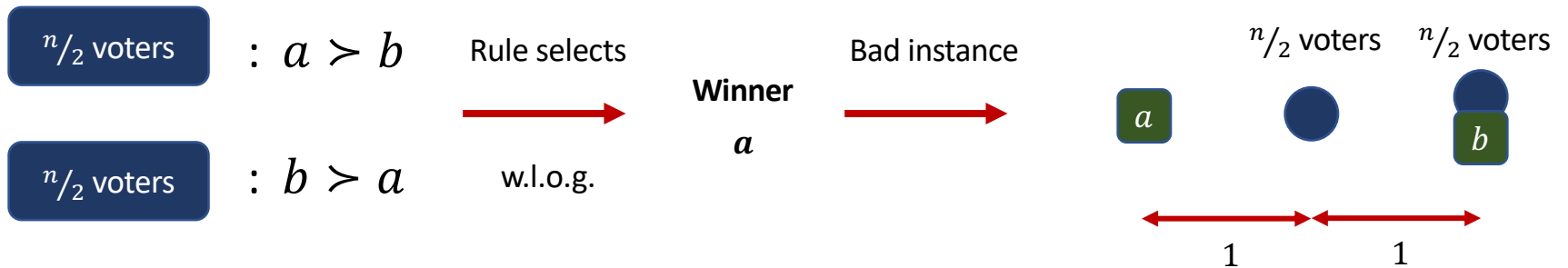


What is the lowest possible distortion of deterministic and randomized rules? Which voting rules achieves it?

Lower Bound

[Anshelevich, Bhardwaj, Elkind, Postl, Skowron, 2018]

- A simple lower bound of 3 (deterministic rules) with just two candidates



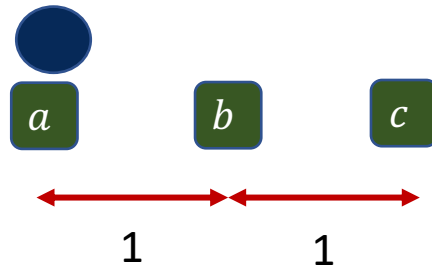
$$sc(a, d) = \frac{3n}{2}, sc(b, d) = \frac{n}{2} \Rightarrow \text{distortion} \geq \frac{sc(a, d)}{sc(b, d)} \geq 3$$



Can a deterministic rule achieve distortion 3?

Deterministic Rules

- **Question:** What is the distortion of veto?
- **Unbounded!**



Deterministic Rules

- **Theorem** [Anshelevich, Bhardwaj, Elkind, Postl, Skowron, 2018]:

Rule	Distortion
k -approval ($k > 2$)	Unbounded
Plurality, Borda count	$\Theta(m)$
Harmonic rule*	$O\left(\frac{m}{\sqrt{\log m}}\right), \Omega\left(\frac{m}{\log m}\right)$
Best positional scoring rule	$\Omega(\sqrt{\log m})$
STV	$O(\log m), \Omega(\sqrt{\log m})$
Copeland's rule	5
Best deterministic rule	≥ 3

*Deterministic version of the harmonic rule, which simply picks an alternative with the largest harmonic score

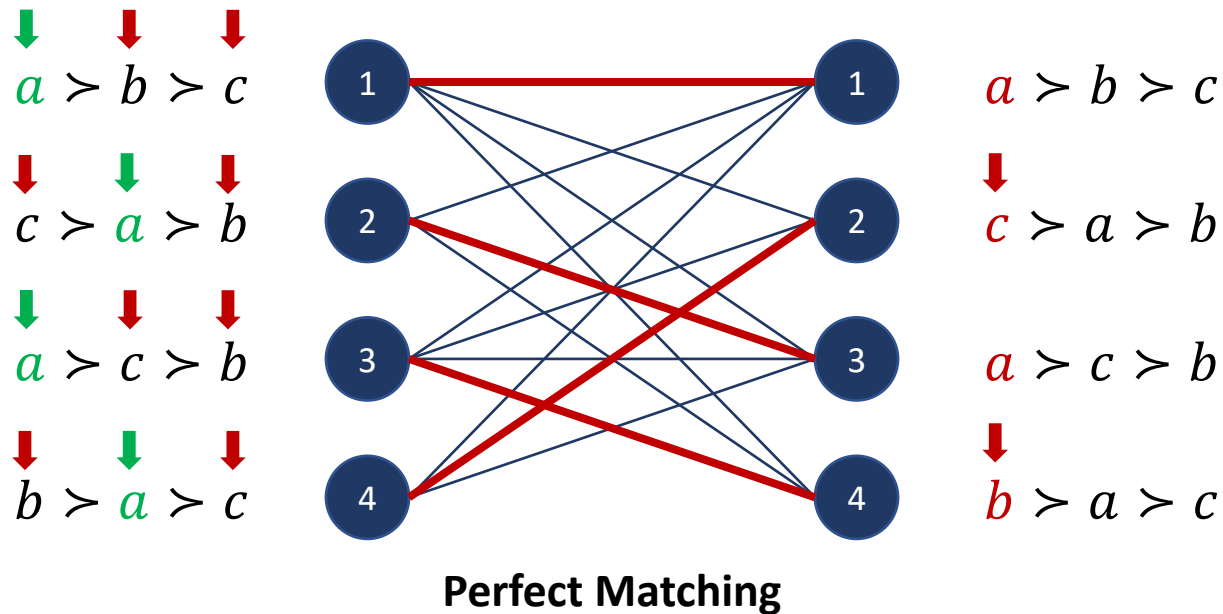
- The instance-optimal deterministic rule can be computed in polynomial time by solving a number of linear programs.
- **Open question:** What is the best distortion achievable by any positional scoring rule?

Deterministic Rules

- **Theorem** [Munagala, Wang, 2019]:
 - There exists a deterministic voting rule with distortion $2 + \sqrt{5} \approx 4.236$.
- **Lemma** [Munagala, Wang, 2019]: If f is a voting rule such that for every election, the domination graph of $f(\vec{s})$ has a perfect matching, then f has distortion equal to 3.

Domination Graph of Candidate a

Edge (i, j) exists when, in i 's vote, a weakly defeats the top choice of j



Main Lemma

- **Lemma** [Munagala, Wang, 2019]: If f is a voting rule such that for every election, the domination graph of $f(\vec{\succ})$ has a perfect matching, then f has distortion equal to 3.

- **Proof**

- Let a be the optimal alternative

$$sc(a) = \sum_{i \in N} d(i, a)$$

$$\leq \sum_{i \in N} d(i, \text{top}(M(i))) \text{ (} a \succsim_i \text{top}(M(i)) \text{ from the definition of the domination graph)}$$

$$\leq \sum_{i \in N} d(i, b) + d(b, \text{top}(M(i))) \text{ (triangle inequality)}$$

$$\leq \sum_{i \in N} d(i, b) + d(b, \text{top}(i)) \text{ (} M \text{ is a perfect matching)}$$

$$\leq \sum_{i \in N} d(i, b) + d(b, i) + d(i, \text{top}(i)) \text{ (triangle inequality)}$$

$$\leq \sum_{i \in N} d(i, b) + d(b, i) + d(i, b)$$

$$\leq 3 \cdot sc(b)$$

Optimal Distortion

- **Theorem** [Gkatzelis, Halpern, Shah, 2020]:
 - There always exists an alternative whose domination graph admits a perfect matching, and PluralityMatching outputs any such alternative.
- **Theorem** [Kizilkaya, Kempe, 2022]:
 - There always exists an alternative whose domination graph admits a perfect matching, and Plurality Veto outputs any such alternative.

Randomized Rules

- **Theorem** [Anshelevich, Bhardwaj, Elkind, Postl, Skowron, 2018]:
 - No randomized rule has distortion better than 2.
 - RandomDictatorship has distortion $3 - 2/n$.
- **Theorem** [Kempe 2020a]:
 - There is a randomized voting rule with access to only plurality votes with distortion $3 - 2/m$.
- **Theorem** [Charikar, Ramakrishnan, 2022; Pulyassary, Swamy, 2021]:
 - No randomized rule has distortion better than 2.112 for all m .
 - Weaker lower bounds for fixed, finite m
- **Theorem** [Charikar, Ramakrishnan, Wang, Wu, 2024]:
 - There is a randomized voting rules with distortion less than 2.753.
- **Open question:** What is the optimal metric distortion of randomized rules?